**Count Number of Objects Created and Destroyed in CPP Program:**#include<bits/stdc++.h>

using namespace std;

int cunt=0,dis=0;

class Class\_name{

public:

    Class\_name(){

        cunt++;

    }

    ~Class\_name(){

        dis++;

    }

};

int main(){

    Class\_name \*a1=new Class\_name();

// or Class\_name a1,a2,a3;

    Class\_name \*a2=new Class\_name();

    Class\_name \*a3=new Class\_name();

    cout<<"Total object created "<<cunt<<endl;//Ans:3

    //for this deleted section we can not use (or) option.

    delete a1;

    delete a2;

    delete a3;

    cout<<"Total object deleted "<<dis<<endl;//Ans:3

}